**Final Presentation** 

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# Promoting healthy behaviors in times of Covid

Master degree Workshop

Feb 26<sup>th</sup>, 2021 Guillermina Noël

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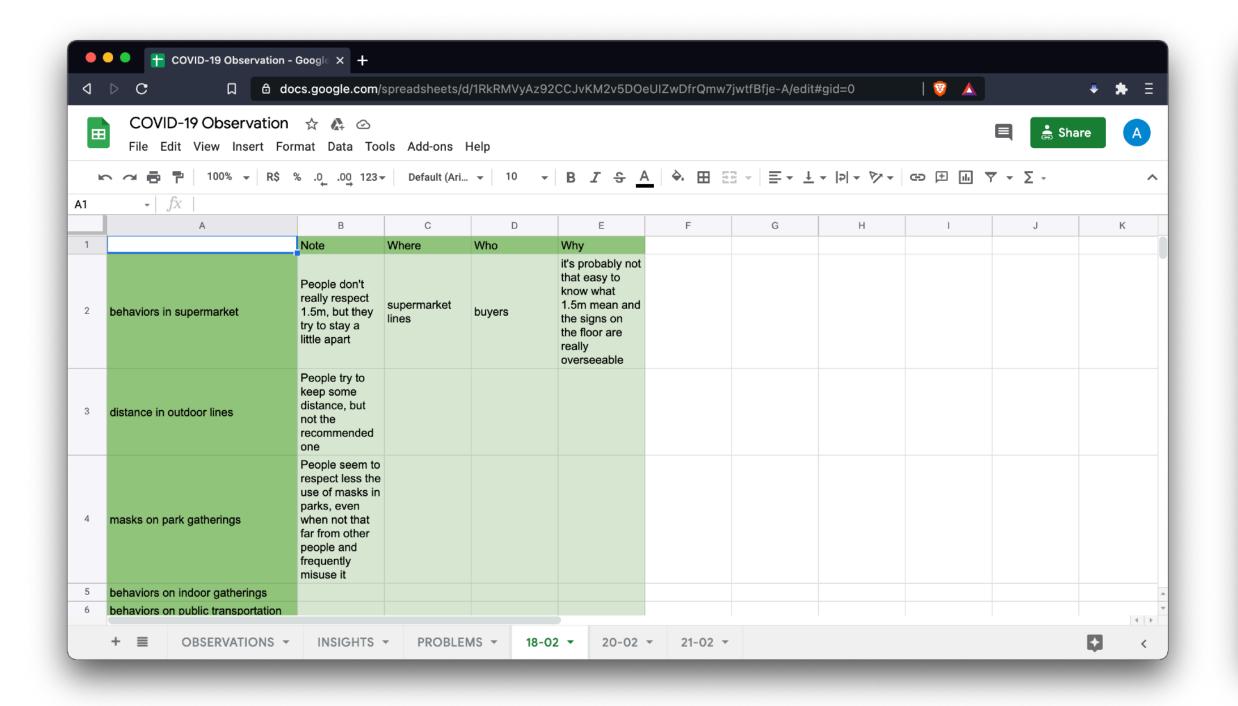
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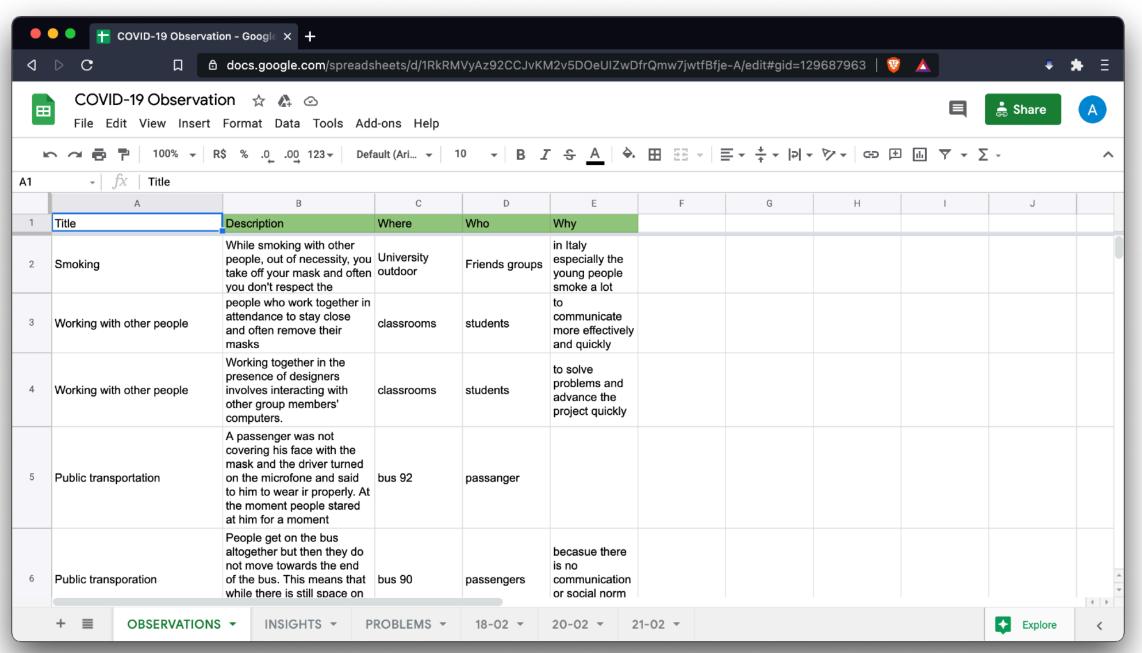
Summing Up

# 1. Research

### 1.1 Data collection

Before the workshop started we were asked to collect data about the use of masks and social distancing behaviors in the city of Milan.





# 1.2 Insights

- When we are in an **environment we trust**, we feel that we are safe from covid and that we can justify **relaxing on the restrictions** we usually consider in public spaces. At a friend's place, for example, we instantly take off our masks.
- We are **not so worried about infecting peers** because we know that covid is not as dangerous in young people compared to older people.

3. When **feelings are involved** we do not necessarily follow the rules.

# 1.2 Insights

Some people feel the **sense of duty/guilt** to not pass the virus to older people and/or people they love

When in public, people seem to better follow restrictions as there is kind of a social pressure/feeling of being judged, but, when around people they trust, they feel comfortable and relax on the restriction measures

Even though these people are aware of the rules and believe in science, they believe it's justifiable to relax on some regulations in certain situations

# 1.3 Problem

Young people, who do not live with their families, **might act careless** around those **they know and trust** (with those they feel comfortable with) and **specific environments** (e.g. in restaurants people take off their masks and don't respect social distancing). They feel justified/legitimated to give up on the restrictions because they are tired of the long lasting situation.



# 2. Brief & Context

# 2.1 Behavioral categories

1.

BEHAVIOR

Social gatherings

2.

BEHAVIORAL CATEGORY

Planning on meeting friends in our houses

3.

**GOAL**Human interactions

## 2.2 Behavioral elements

4.

TIME

Before and during the invitation

5.

TARGET

We want people to start the conversation and also remember them about social norms

6.

CONTEXT

Social gatherings in the house or outside

7.

ACTION

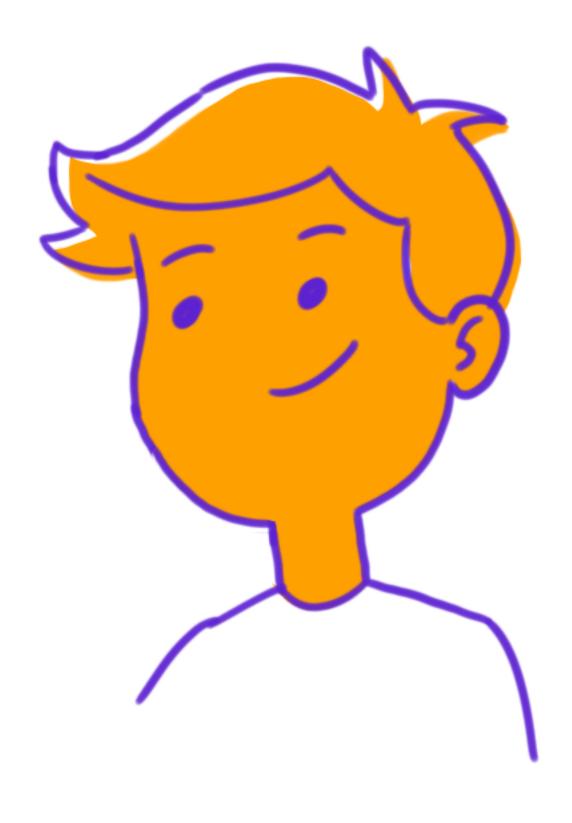
Meeting friendly with friends



# 2.3 Target Audience

Young people (22 - 25 years old), usually living with people their age and studying at the university. They are used to communicating through instant messaging platforms like Telegram or WhatsApp.





# 2.4 Output & Usage



To trigger a reflective conversation **before/during** accepting an invitation.



Conversation-starter, action-taking sticker set. (TG / WA) in order to trigger a conversation about social gathering behaviors. This sticker set would convey visually and in a lighter way questions and issues that people might hesitate to ask.

# 2.4 Output & Usage

### HOW?

By translating visually some of the concepts that could come up in the conversation it becomes easier to express them and talk about covid regulations in gatherings. It might also help people remember and keep in mind recommended behaviors when meeting others

### WHY?

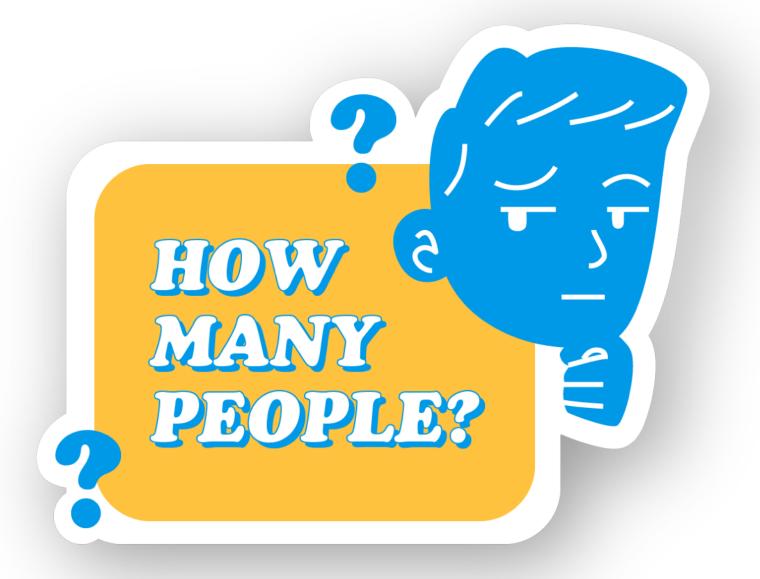
People often fear to be labeled as
paranoid or find embarrassment in what
people will think about them.
They are also worried about giving the
impression of not trusting the other
person's judgment or they fear of
offending someone. Oftentimes, people
feel pressured not to follow regulations
since people around them are not

# 3. Prototyping & Testing

## 3.1 First Drafts

We created a **couple of stickers to test** in conversations while planning on meeting with friends and then screenshot their reactions. In this way we could **get feedback and ideas** from them.





# 3.2 User testing & feedback







# 3.2 User testing & feedback

«I didn't question the sticker, it seemed like a natural way to communicate. It was definitively a lighter way to express your concerns than if you had said it in words. It was fun and cute»

Matt

«I think it **makes it easier** to question your friends»

Luca

«I have even denied invitations because I didn't want to **deal with these conversations**»

Gabriella

«[When I got the stickers] I was **bummed out** 'cause I knew you weren't coming»

Julio

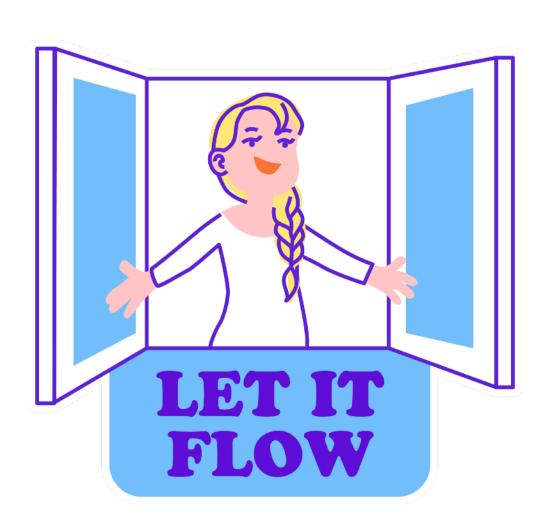


# 3.3 Designing the stickers

### LEVERAGE SHARED KNOWLEDGE

When designing the stickers we tried to leverage common knowledge shared by the target for creating messages that could immediately be understood and convey the intended meaning in a lighter way. An example would be the **Let it flow** sticker **referencing** Disney's Frozen or the **Distantia Maxima** recalling the Harry Potter world.







# 3.3 Designing the stickers

# PROMOTING COVID-19 SAFETY GUIDELINES

Some of the stickers we designed are merely conversation starters, other aim at promoting the general COVID-19 safety guidelines. An example could be the **Dress Code** sticker





# 3.3 Designing the stickers

### MEMORABLE & ACTIONABLE

Our design aims at being memorable and actionable. We tried to include references to some of the common entertainment imagery of our generation (Disney's Frozen and Harry Potter) in order to make something that people could remember. We also wanted people to take action. We hope that by using these stickers in our everyday life people can remember to take action and do the simple things that are suggested to do when meeting in closed spaces.



### Communicating science-based recommendations with memorable and actionable guidelines

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For many domains of basic and applied science, a key set of scientific facts is well established and there is a need for public action in light of those facts. However, individual citizens do not consistently follow science-based recommendations, even when they accept the veracity of the advice. To address this challenge, science communicators need to develop a guideline that individuals can commit to memory easily and act on straightforwardly at moments of decision. We draw on research from psychology to discuss several characteristics that will enhance a guideline's memorability and actionability and illustrate using a case study from the US Department of Agriculture's communications based on nutrition science. We conclude by discussing the importance of careful research to test whether any given guideline is memorable and actionable by the intended target audience.

cognitive psychology | consumer behavior | social psychology

In many domains of basic and applied science, a key set of scientific facts is well-established, and there is a need for public action in light of those facts. And yet, individual citizens do not

In this article, we begin by briefly reviewing features of the human cognitive system that make memorability and actionability such important criteria for an effective guideline. Next, we discuss several reasons why organizations may not currently produce memorable and actionable science-based guidelines. We then describe characteristics found by social scientists to facilitate the memorability and actionability of guidelines; incorporating these characteristics will help science communicators to activate appropriate behaviors. These characteristics are then illustrated through a case study from nutrition science. We conclude with a discussion of the importance of rigorous empirical tests of guidelines to ensure that they are both memorable and actionable.

The case study examines the US Department of Agriculture nutrition guidelines and shows how the current MyPlate guideline incorporates characteristics to promote memorability and actionability that were lacking in the previous MyPyramid guideline. As will become evident in our case study, organizations that seek to develop an effective public-facing communication based on science (in this case, nutrition science) may find it challenging to develop messaging that is both memorable and actionable. The

# 4. Project

# CLICK HERE TO WATCH THE VIDEO



























#### I.

Are you worried about having **too many people** around you? Just ask you host and decide if it's safe for you to go to the place based on people presence and available space.

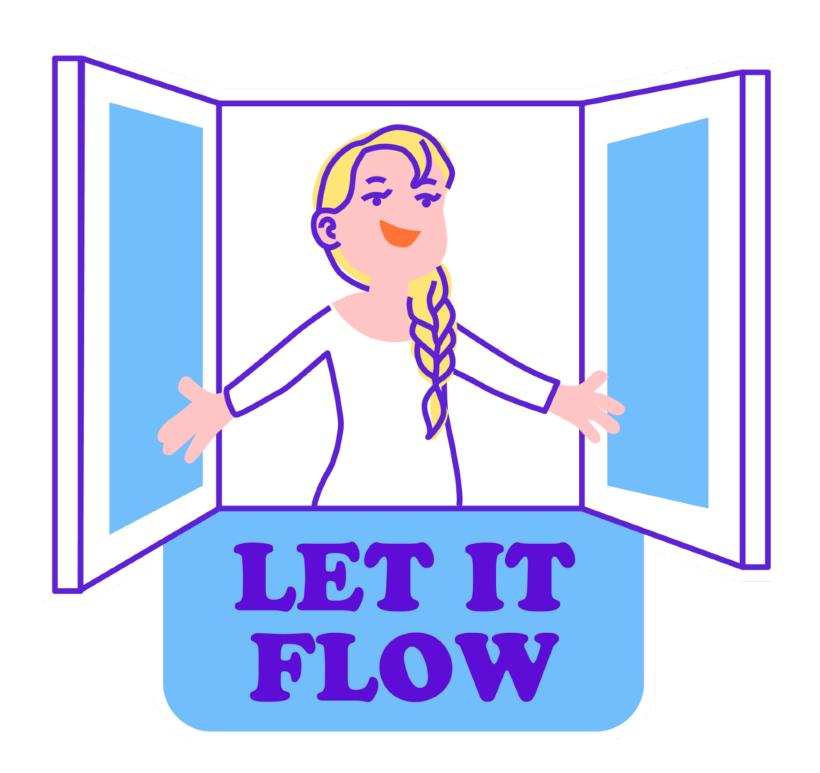


#### 2.

Never show up to a party without a little bit of alcohol! You got it, we are talking about **hand sanitizer**. Never go anywhere without it and always keep your hands clean.







3.

As Disney's Frozen's character would say "Let it go!" or better still, "Let it flow!".

Always remember to ventilate the room you're in when meeting with people that do not live with you.



### 4.

Say that your friends are tired with covid regulations, but you know it's important to follow them and **gently want to remind them** about the risk of being quarantined when getting covid. Just send them this.







### 5.

Sometimes we just need a little bit of time in order to consider all the risk factor and then taking a decision about what is the safer way to approach a problem. **Need time? Take it.** Think about it.



### 6.

Feeling like the risk is too much and don't trust taking it? Well, in **refusing a gathering offer** you should also tell why you think is not safe and maybe prompt other people to do so.







### 7.

You have decided to meet at someone's place and he has assured you you are going to be **following all covid safety regulations and suggestions**. Send him this sticker, he'll be glad to know he has just become a safety supporter.



### 8.

You always thought a little bit of magic would improve your life, right? Well, Harry Potter thought us just that. Use the **Distantia**Maxima spell sticker to increase distance between you and your friends.







9.

We are always in doubt about what to wear at a party, although we now now there's one accessory we must always bring with us: protective face mask.



### 10.

Sunny day? Offer your friends a **safer alternative to gatherings** that take place
indoor! Just go out, social distance and enjoy
fresh air and sun.







### 11.

"Spread the stickers, not the virus". That's our communicative campaign slogan. This is a call to action sticker.



#### 12.

Don't be shy, don't be embarrassed or scared about putting your safety first. **It's ok to be direct and ask** when planning on following covid safety restrictions together with your friends.

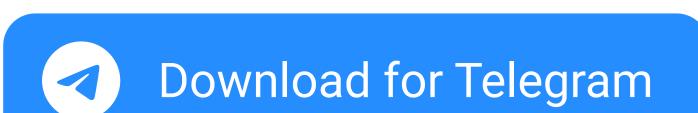




## 4.3 How do Sticker Set work

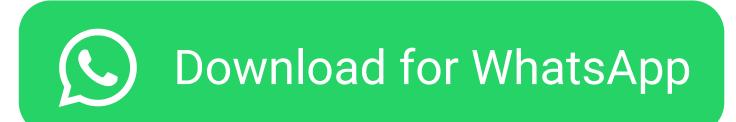
### TELEGRAM

Telegram allows you to upload sticker set directly through its **Stickers bot** on the platform. When long pressing on a sticker you can view the whole sticker pack and add it to your favorites.

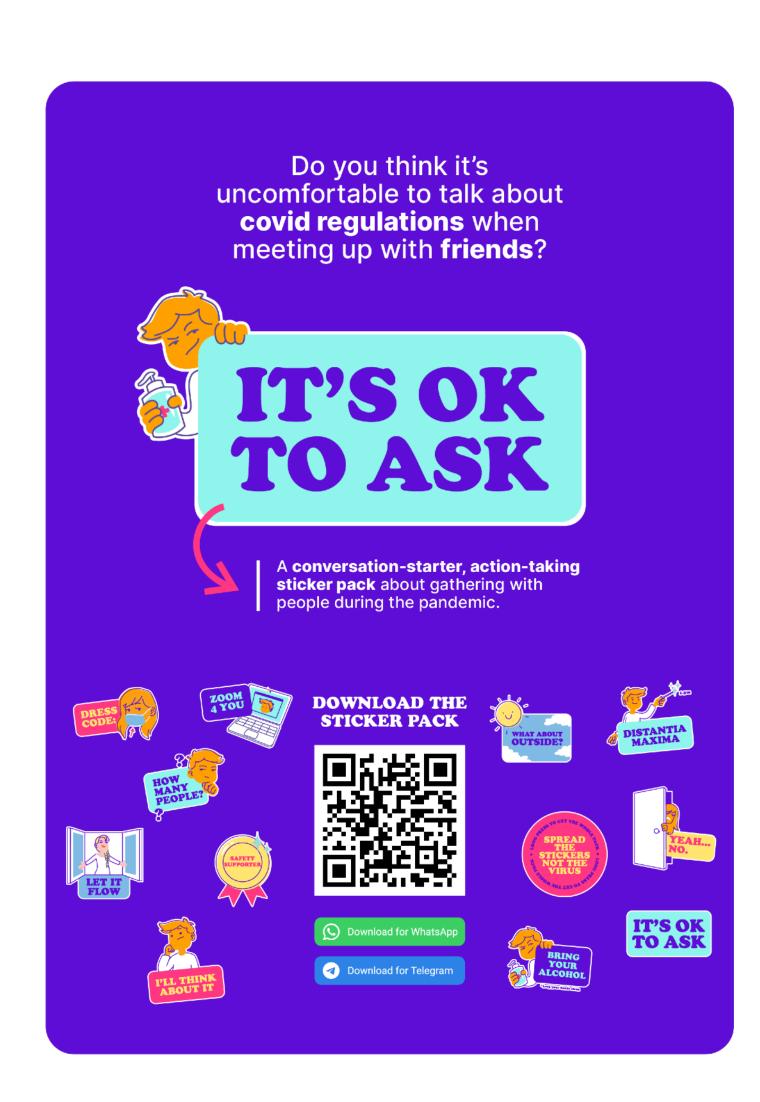


### WHATSAPP

WhatsApp uses **third party apps** in order to store and load stickers. Once you add or send a sticker to another person you can then see the whole pack and save it onto your device. We have created the set using sticker.ly







#### FLYER

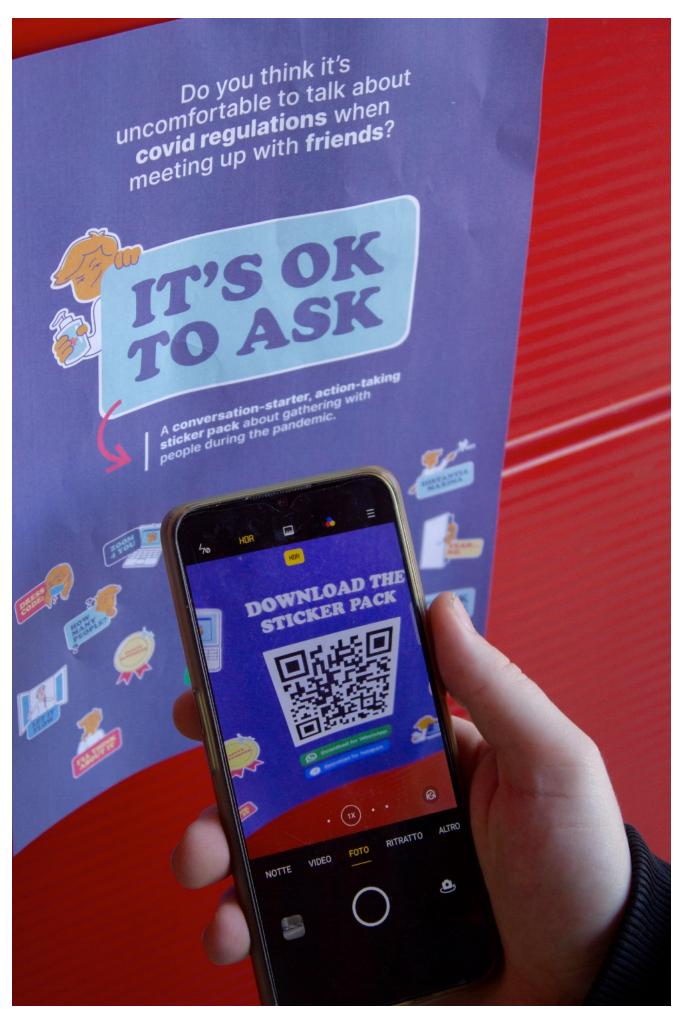
In order to get people to know our initiative we printed **A5 flyers with QR code** pointing to the website.











#### CALL TO ACTION STICKER

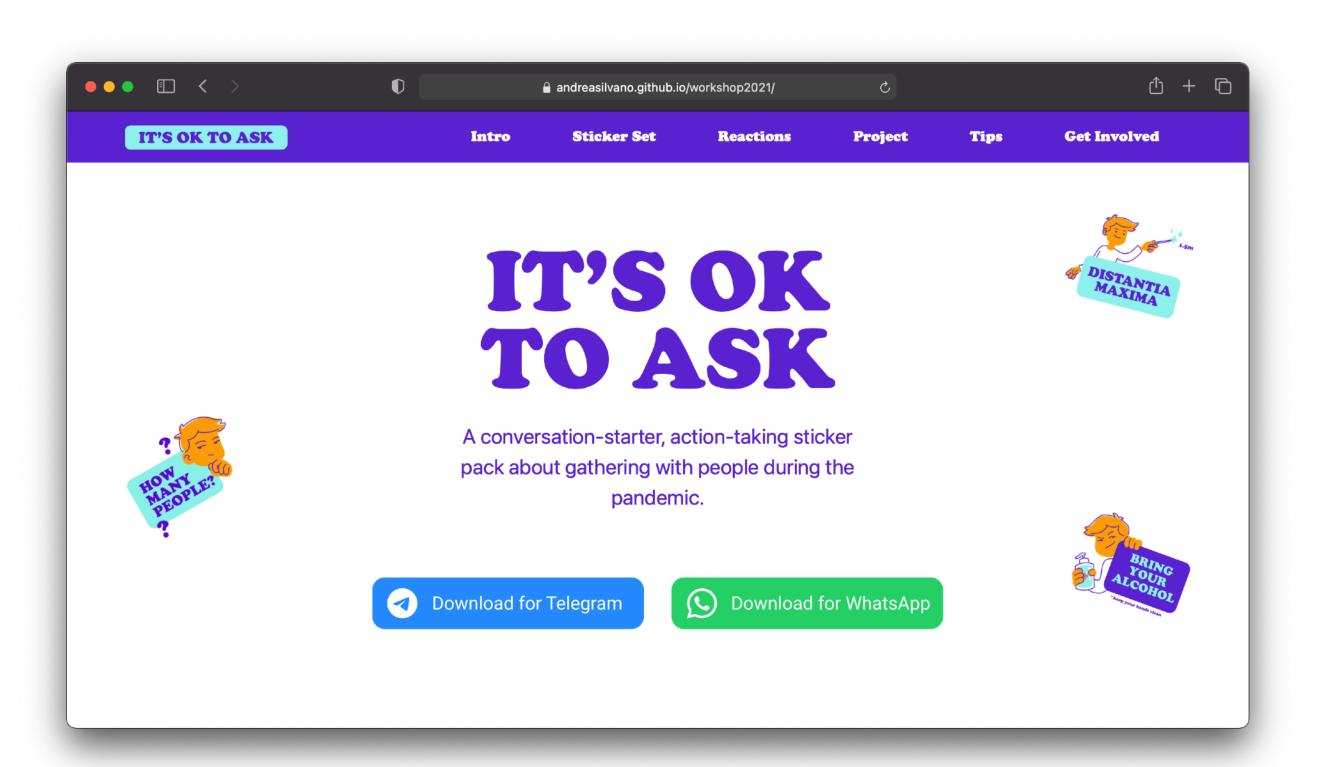
In order to get people to know the whole sticker pack we have created a **specific sticker that internally promotes the download of the the pack** on both platforms. By long pressing onto it, you'll be able to access the entire sticker set.





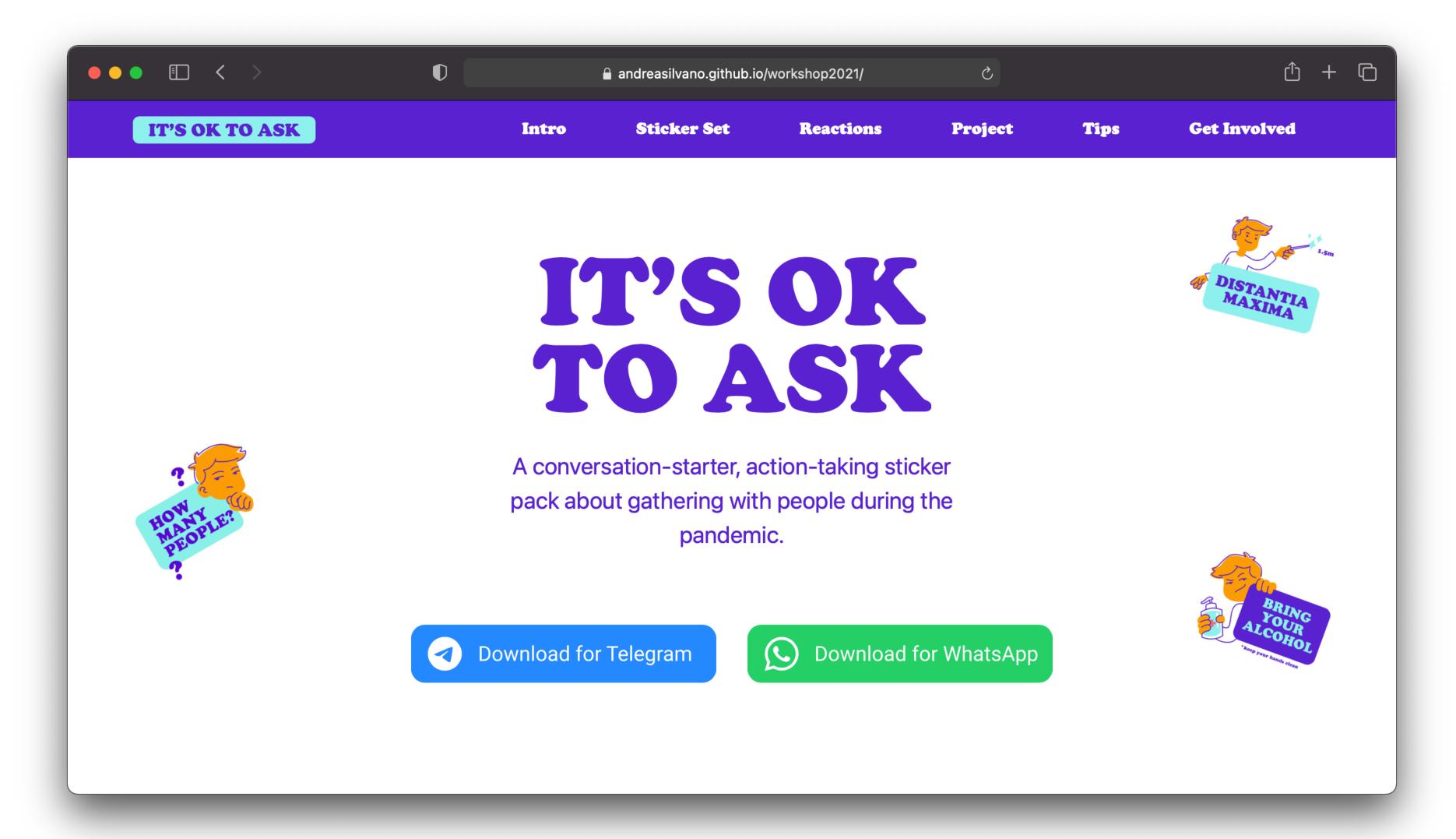
#### WEBSITE

The website servers different purposes. First, it is the main repository of the download links to our sticker pack. Then it also provides useful tips on covid19 safety measures. Ultimately it also acts as a platform that people can use to give us feedback and feature requests.

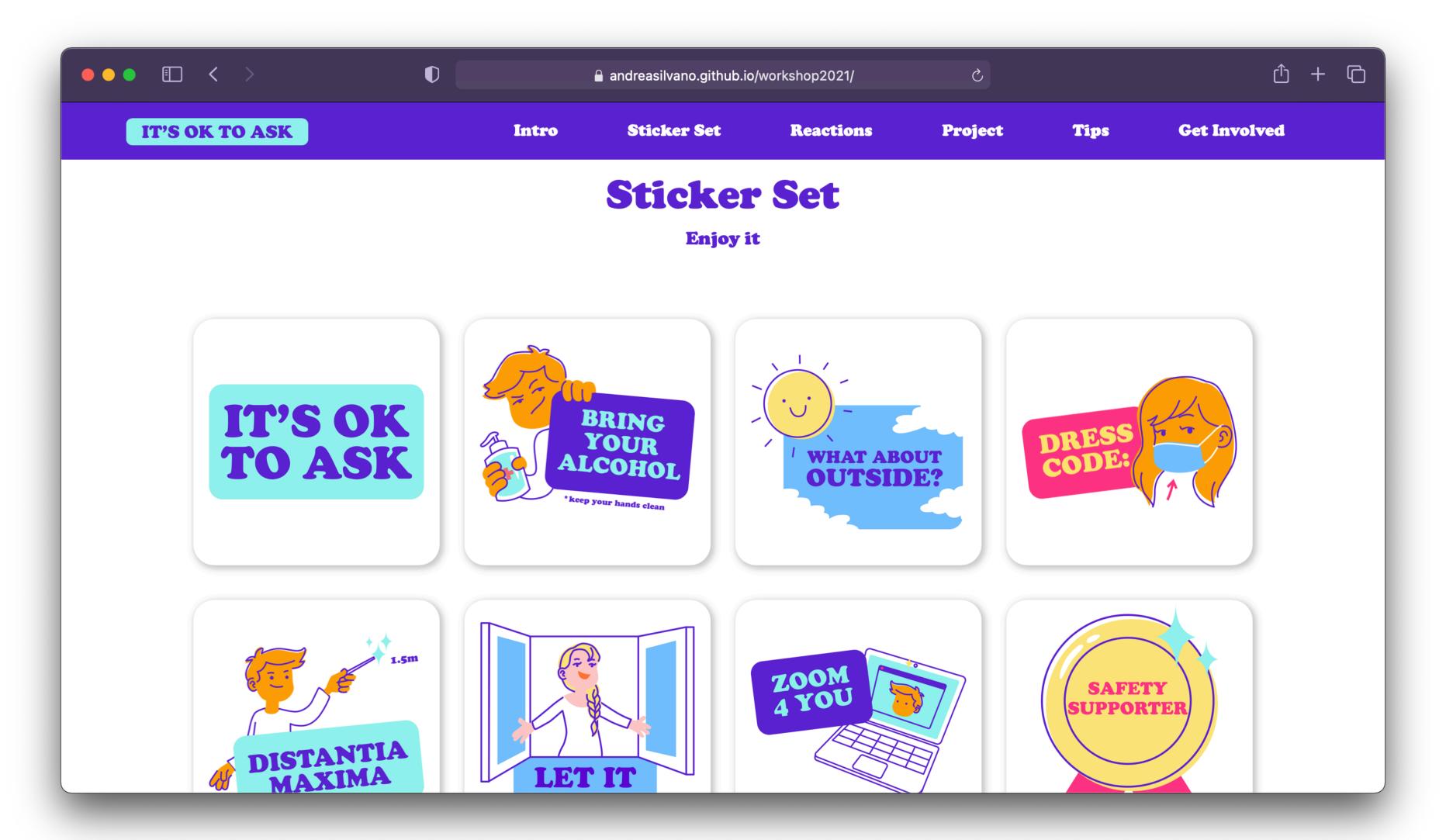


#### tinyurl.com/itsoktoask

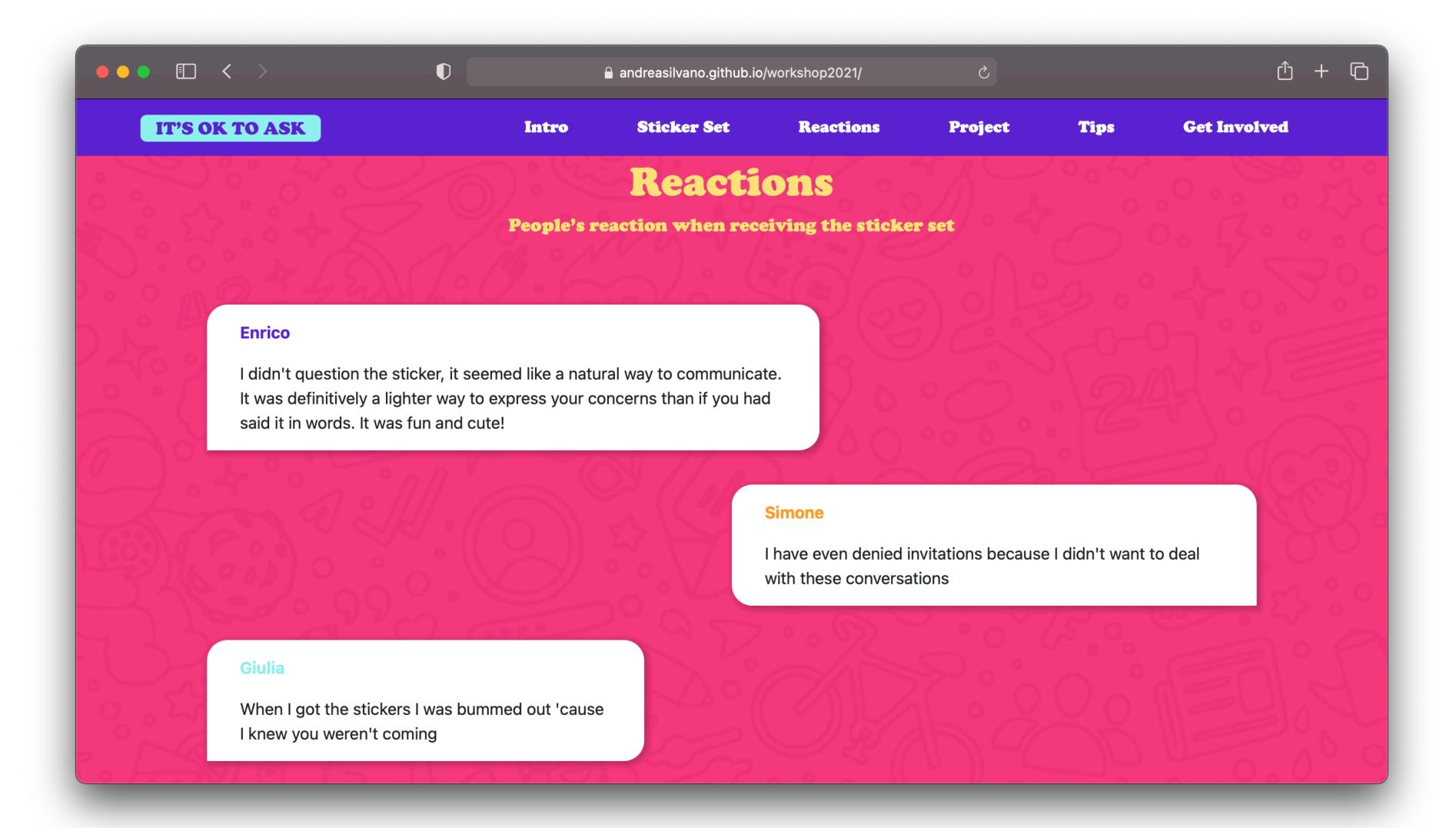


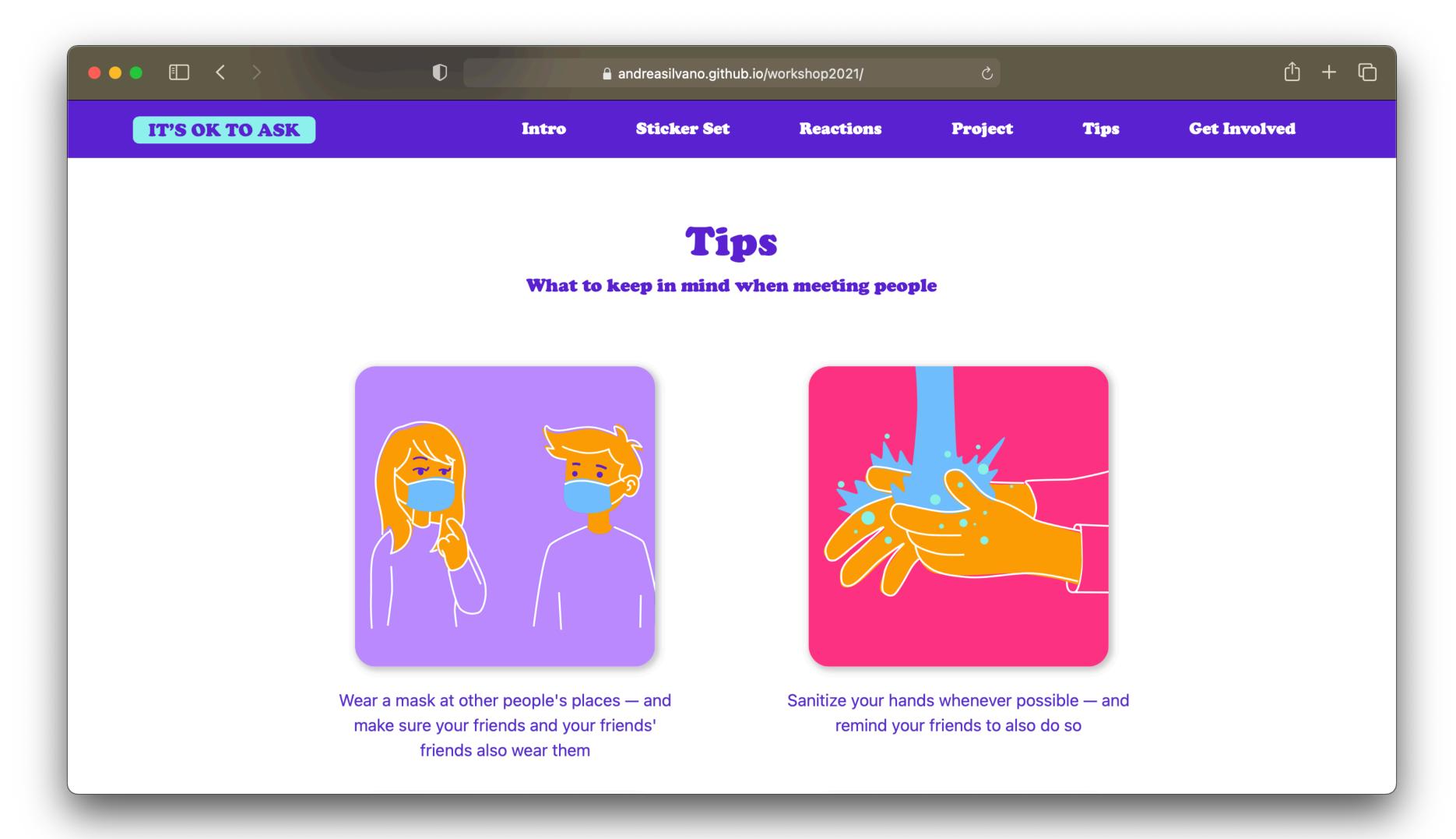




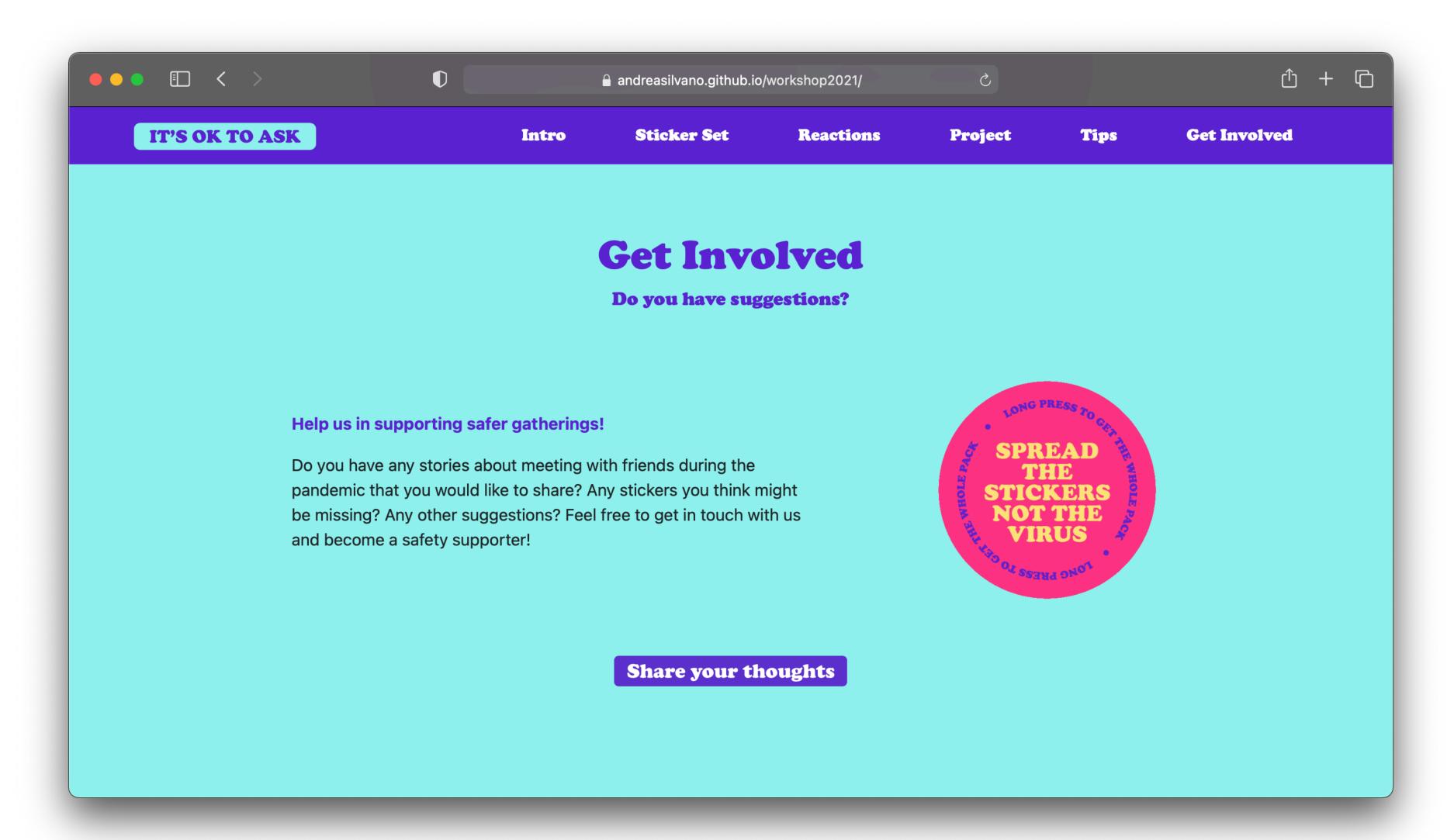








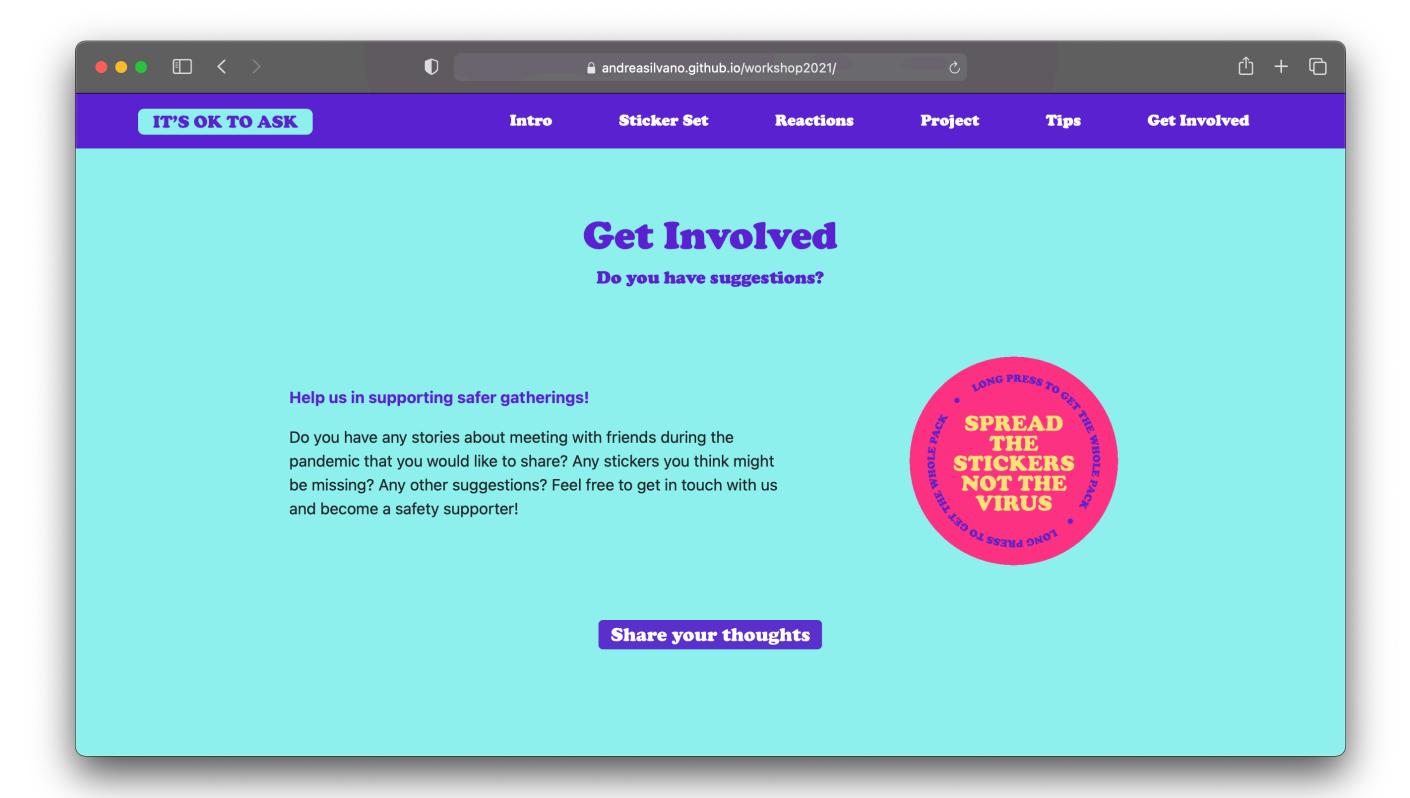






# 4.6 What could go wrong?

Since the sticker pack is designed with a specific situation in mind, given the unpredictability of future events, we cannot guarantee these will still be valid in the future. To tackle the issue we added a **Get Involved section in our website**, in which users can provide feedback and propose new features/ stickers that they would use.





### 4.7 Summing up

While developing this project, we verified that telling people that they shouldn't meet is just **not effective** — human beings are social beings and we will meet at some point. Our goal, as **communication designers**, became to bring attention to safer alternatives and highlight behaviors that shrink the risks of contagion.

For that aim, we resorted to new concepts we learned this week. Hopefully, the idea behind this sticker pack may open paths that facilitate complicated conversations that we need to have, so more and more people believe "It's ok to ask".





# IT'S OK TO ASK





**Final Presentation** 

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